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Digital games and older people: paper accepted in Games and Culture!

Sayago, S., Rosales, A., Righi, V., Ferreira, S., Coleman, G., Blat, J. (2015). [On the Conceptualization, Design and Evaluation of Appealing, Meaningful and Playable Digital Games for Older People](#) [<http://www.dtic.upf.edu/~ssayag/pre-print/GamesCulture-vAccepted-Sayagoetal-2015.pdf>]. Games and Culture. Accepted for publication (27-June). IF: 0.390 (Q2 in Cultural studies, Q4 in Communication).